

More Security Protocols  
CS 239  
Computer Security  
February 12, 2003

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Outline

- Combining key distribution and authentication
- Verifying security protocols

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Combined Key Distribution and Authentication

- Usually the first requires the second
  - Not much good to be sure the key is a secret if you don't know who you're sharing it with
- How can we achieve both goals?
  - In a single protocol
  - With relatively few messages

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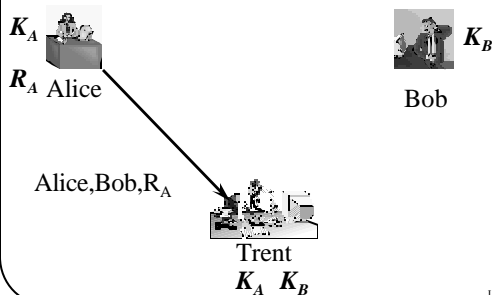
Needham-Schroeder Key Exchange

- Uses symmetric cryptography
- Requires a trusted authority
  - Who takes care of generating the new key
- More complicated than some protocols we've seen

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Needham-Schroeder, Step 1



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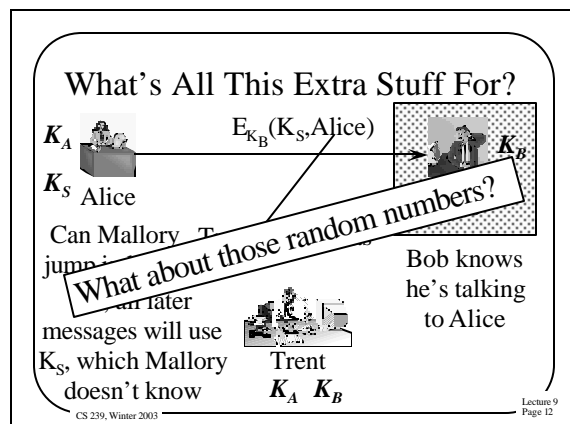
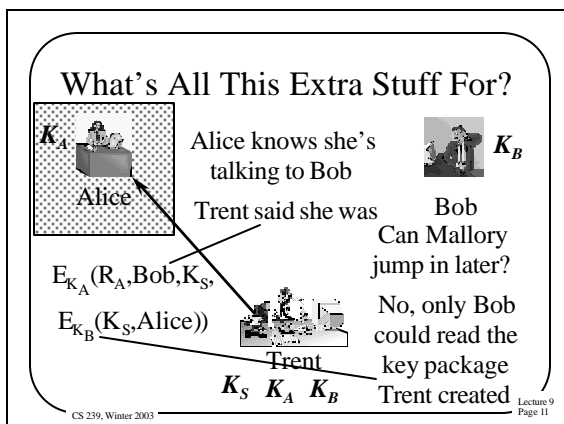
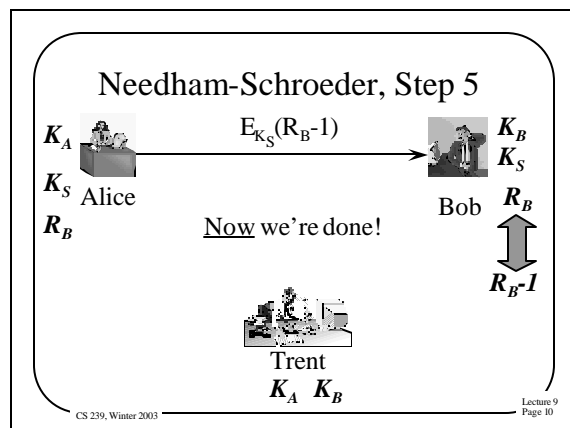
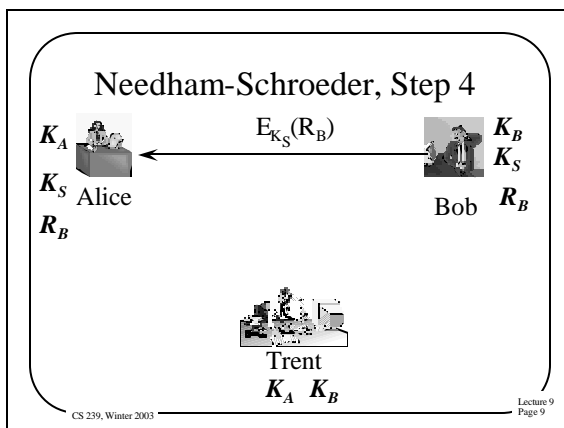
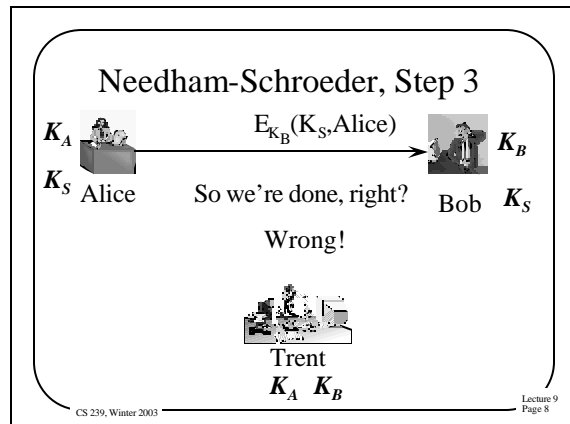
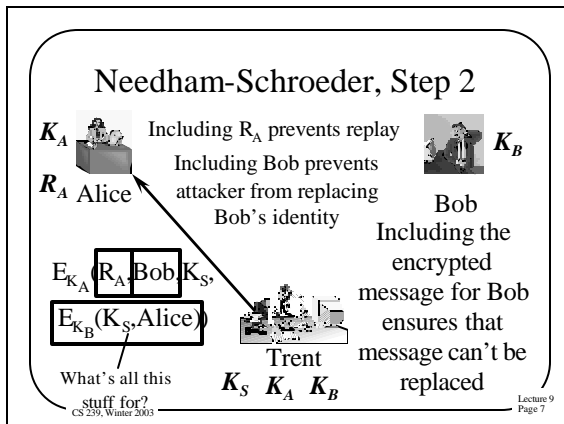
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What's the Point of  $R_A$ ?

- $R_A$  is random number chosen by Alice for this invocation of the protocol
  - Not used as a key, so quality of Alice's random number generator not too important
- Helps defend against replay attacks

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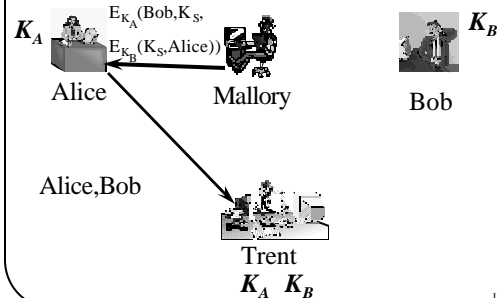
## Mallory Causes Problems

- Alice and Bob do something Mallory likes
- Mallory watches the messages they send to do so
- Mallory wants to make them do it again
- Can Mallory replay the conversation?
  - Let's try it without the random numbers

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## Mallory Waits For His Chance



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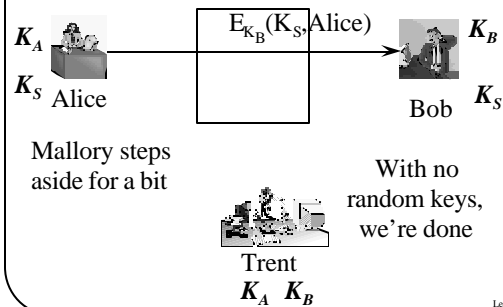
## What Will Alice Do Now?

- The message could only have been created by Trent
- It properly indicates she wants to talk to Bob
- It contains a perfectly plausible key
- Alice will probably go ahead with the protocol

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## The Protocol Continues



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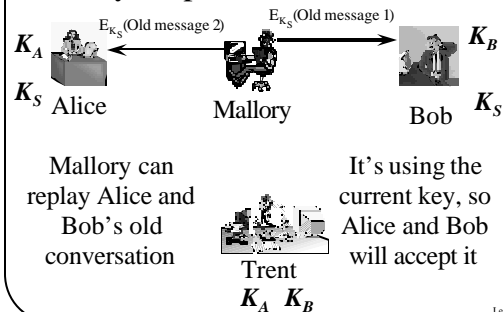
## So What's the Problem

- Alice and Bob agree  $K_S$  is their key
  - They both know the key
  - Trent definitely created the key for them
  - Nobody else has the key
- But . . .

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## Mallory Steps Back Into the Picture



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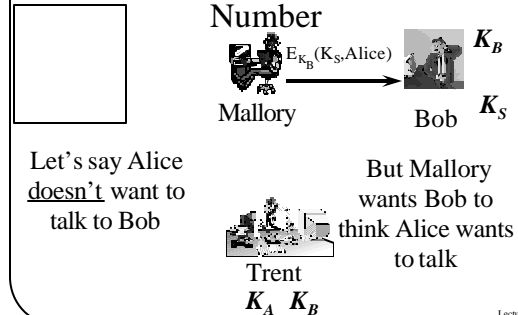
## How Do the Random Numbers Help?

- Alice's random number assures her that the reply from Trent is fresh
- But why does Bob need another random number?

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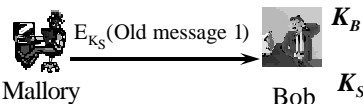
## Why Bob Also Needs a Random Number



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## So What?



Mallory can now play back an old message from Alice to Bob  
And Bob will have no reason to be suspicious

Bob's random number exchange assured him that Alice really wanted to talk

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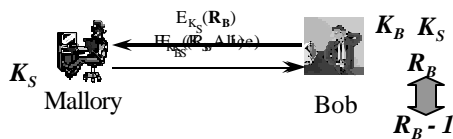
## So, Everything's Fine, Right?

- Not if any key  $K_S$  ever gets divulged
- Once  $K_S$  is divulged, Mallory can forge Alice's response to Bob's challenge
- And convince Bob that he's talking to Alice when he's really talking to Mallory

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## Mallory Cracks an Old Key



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## Timestamps in Security Protocols

- One method of handling this kind of problem is timestamps
- Proper use of timestamps can limit the time during which an exposed key is dangerous
- But timestamps have their own problems

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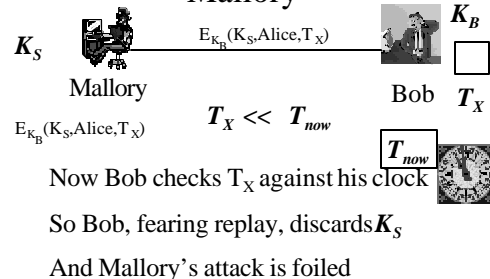
### Using Timestamps in the Needham-Schroeder Protocol

- The trusted authority includes timestamps in his encrypted messages to Alice and Bob
- Based on a global clock
- When Alice or Bob decrypts, if the timestamp is too old, abort the protocol

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### Using Timestamps to Defeat Mallory



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### Problems With Using Timestamps

- They require a globally synchronized set of clocks
  - Hard to obtain, often
  - Attacks on clocks become important
- They leave a window of vulnerability

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### The Suppress-Replay Attack

- Assume two participants in a security protocol
  - Using timestamps to avoid replay problems
- If the sender's clock is ahead of the receiver's, attacker can intercept message
  - And replay later, when receiver's clock still allows it

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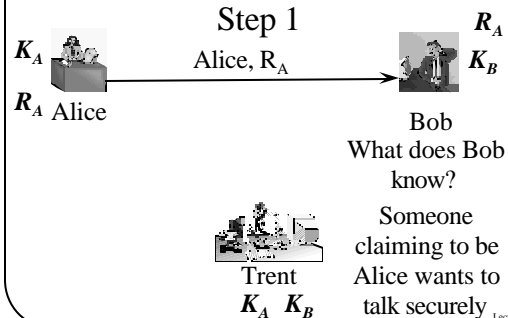
### Handling Clock Problems

- 1). Rely on clocks that are fairly synchronized and hard to tamper
  - Perhaps GPS signals
- 2). Make all comparisons against the same clock
  - So no two clocks need to be synchronized

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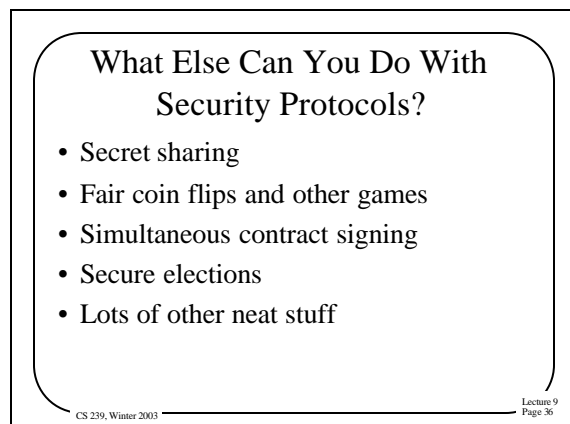
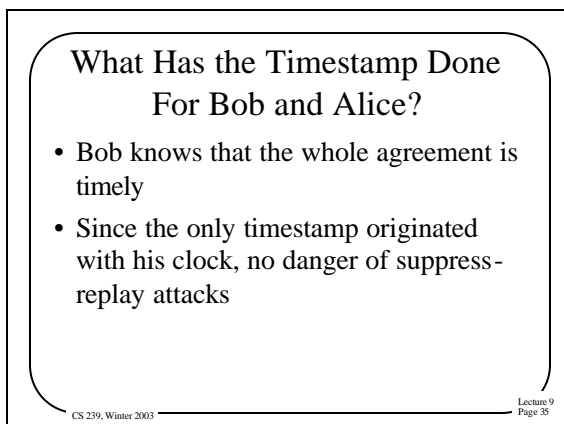
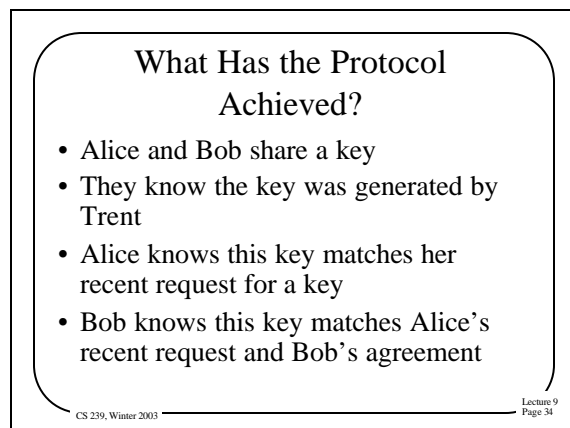
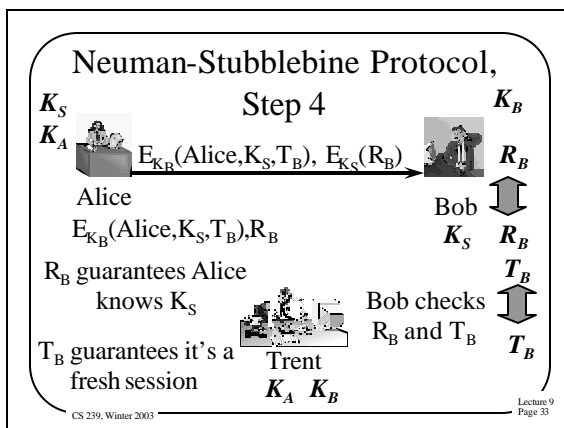
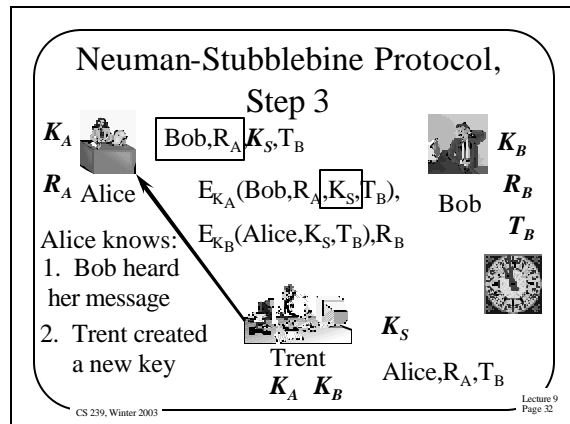
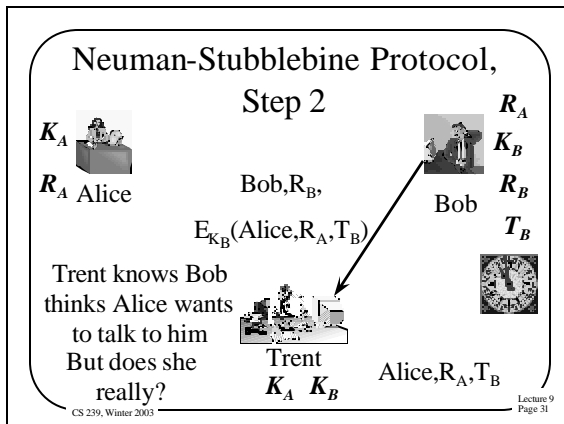
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### Neuman-Stubblebine Protocol, Step 1



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## Verifying Security Protocols

- Security protocols are obviously very complicated
- And any flaw in the protocol can be very expensive
- Thus, verifying their correctness is of great value
- How to do it?

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## Basic Approaches to Verifying Protocols

- Use standard specification and verification languages and tools
- Use expert systems
- Use logics for the analysis of knowledge and beliefs
- Use formal methods based on algebraic term-rewriting properties of cryptography

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## Using Standard Specification and Verification Tools

- Treat protocol as a computer program and prove its correctness
- The oldest approach
- Using
  - Finite state machines
  - First-order predicate calculus
  - Specification languages

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## Problems With the Approach

- Very laborious
- Worse, correctness isn't the same as security
  - The correctness you prove may not have even considered the possibility of certain attacks
- Too many protocols that have been "proven" have had security problems

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## Using Expert Systems

- Develop an expert system that knows a lot about security protocols
- Run it against proposed protocols
- In particular, use the expert system to determine if the protocol can reach an undesirable state
  - Such as exposing a secret key

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## Problems With the Expert System Approach

- Good at identifying flaws
  - Provided they are based on already known problems
- Not so good at proving correctness or security
- Or at uncovering flaws based on new attacks

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## Using Belief and Knowledge Logics

- An increasingly popular approach
- Describe certain properties that a security protocol should have
- Use logic to demonstrate the presence (or absence) of those properties

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## BAN Logic

- Named for its creators (Burrows, Abadi, and Needham)
- The most popular method of this kind
- Used to reason about authentication
  - Not other aspects of security
- Allows reasoning about beliefs in protocols

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## Sample BAN Logic Statements

- Alice believes X.
- Alice sees X.
- Alice said X.
- X is fresh.

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## Steps in Applying BAN Logic

- Convert protocol to an idealized form
- Add all assumptions about initial state
- Attach logical formulae to the statements
- Apply logical postulates to the assertions and assumptions to discover the beliefs of protocol parties

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## What Can BAN Logic Do?

- Discover flaws in protocols
  - Found flaws in Needham-Schroeder
- Discover redundancies
  - In Needham-Schroeder, Kerberos, etc.

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## Critiques of BAN Logic

- Translations into idealized protocols may not reflect the real protocol
- Doesn't address all important security issues for protocols
- Some feel that BAN logic can deduce characteristics that are obviously false

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## Using Algebraic Term-Rewriting Modeling Methods

- Model the protocol as an algebraic system
- Express the state of the participants' knowledge about the protocol
- Analyze the attainability of certain states

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## Use of These Methods

- NRL Protocol Analyzer
  - Has discovered flaws in several protocols
- A relatively new method
- Weakest link seems to be formalizing protocol into an algebraic system

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## Specialized Approaches

- Stubblebine & Gligor's method of modeling weak crypto checksums
  - Found problems in Kerberos and Privacy-Enhanced Mail
  - Not useful for other types of analysis
- Woo-Lam's approach for key distribution protocols
- Pfizmann's method for digital signatures
- There are others

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## An Entirely Different Approach

- Instead of using formal methods to verify security protocols,
- Use them to develop such protocols
- Some early work done using this approach
- Not clear if it will be fruitful

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## Bottom Line on Security Protocol Analysis

- Has been successful in finding some problems
- No one believes existing methods can find all problems
- Some knowledgeable observers think no method will ever be able to find all problems
- So, a useful tool, but not a panacea
- Research in this area continues

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