

Introduction
CS 239
Computer Security
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January 6, 2003

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Lecture 1
Page 1

Description of Class

- Topics to be covered
- Prerequisites
- Grading
- Reading materials
- Projects
- Office hours
- Web page

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Lecture 1
Page 2

Topics to Be Covered

- Cryptography and authentication
- Design of secure protocols
- Network security – threats and countermeasures
- Secure operating systems design
- Encapsulated environments
- If time permits, other neat stuff

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Lecture 1
Page 3

Prerequisites

- Must have taken CS111 and CS118, or equivalents
- Desirable to have taken an advanced OS course and advanced networking course

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Lecture 1
Page 4

Grading

- Midterm – 25%
- Project – 50%
- Final – 25%

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Lecture 1
Page 5

Class Format

- Typically we'll start each session with a discussion of material from last session
- Followed by lecture on new material
- Always feel free to stop me for questions or interesting discussions

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Lecture 1
Page 6

Reading Materials

- Textbook
- Non-required supplemental texts
- Papers and web pages

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Page 7

Textbook

- *Computer Security*
 - By Dieter Gollmann
- Should be available in UCLA bookstore
- First reading assignment: Chapter 1, pages 3-17

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Lecture 1
Page 8

Supplemental Text 1

- *Applied Cryptography*
 - By Bruce Schneier
- Only covers what its title implies
 - And, as Schneier himself argues, there's a lot more to security
- But an excellent book on its subject

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Lecture 1
Page 9

Supplemental Text 2

- *Secrets and lies*
 - Also by Bruce Schneier
- Not a textbook at all
- More a well-argued philosophy of computer security
- Great for appreciating the field and problems
- Not great for depth of technical details

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Lecture 1
Page 10

Papers and Web Pages

- Usually one paper per week and a couple of web pages
- Usually made available electronically
 - Through class web page
- Material in papers might or might not be lectured on
 - But it can appear on tests, regardless

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Lecture 1
Page 11

Projects

- Either individual or small group
 - Depending on size of class
- Usually requiring program development
- Related to some topic covered in class
- Must be approved by instructor

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Lecture 1
Page 12

Choosing a Project Topic

- Submit a 1 page proposal
 - By end of 3^d week of classes
 - Email submissions OK
- I will approve them and offer suggestions
- Must be submitted, but not part of grade

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Lecture 1
Page 13

What Makes a Good Project?

- Something new
- Something you're interested in
- Maybe it can turn into a paper for you
- Feasible to demonstrate something interesting within the quarter
 - Running code or other practical demonstration, not just a paper

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Lecture 1
Page 14

Possible Project Topics

- Security for Internet infrastructure
- Security for ad hoc wireless networks
- Security for peer systems
- Intrusion and insider threat detection
- DDoS defense mechanisms
- Security for sensor networks
- Security evaluations of local labs

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Lecture 1
Page 15

Project Updates

- Due at the end of the 7th week of class
 - February 21st
- 1 page report on your group's progress on its project
 - Email submission OK
- Not graded, but required
 - And should describe actual progress

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Lecture 1
Page 16

Project Reports

- Written report on the project
- Should:
 - Describe project
 - Discuss how project was performed
 - Cover difficulties and interesting points
 - Describe the implementation
- Expected to be around 15 pages

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Lecture 1
Page 17

Project Demos

- Must show working version of project to instructor
- Schedule time individually for this
- Must be done by the first day of finals week

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Lecture 1
Page 18

Project Deadlines

- Submit project proposal – January 24
- Submit project update – February 21
- Demonstration of project to instructor and project reports – March 17

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Page 19

Tests

- Midterm – February 12th
- Final – March 21 (11:30-2:30)
- Both tests will be open book
 - Essay questions concentrating on applying knowledge

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Page 20

Office Hours

- MW 2-3
- Held in 3732J Boelter Hall
- Other times available by prior arrangement

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Lecture 1
Page 21

Class Web Page

www.lasr.cs.ucla.edu/classes/239_3.winter03

- Slides for classes will be posted there
 - By 5 PM the previous afternoon
 - In 6-up Postscript form
- Readings will be posted there
 - With links to papers
- Also links to other interesting info

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Lecture 1
Page 22

Introduction to Computer Security

- Why do we need computer security?
- What are our goals and what threatens them?

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Page 23

Why Is Security Necessary?

- Because people aren't always nice
- Because a lot of money is handled by computers
- Because a lot of important information is handled by computers
- Because our society is increasingly dependent on correct operation of computers

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Lecture 1
Page 24

History of the Security Problem

- In the beginning, there was no computer security problem
- Later, there was a problem, but nobody cared
- Now, there's a big problem and people care
 - Only a matter of time before a real disaster
 - A company recently went out of business due to a DDoS attack

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Page 25

Some Examples of Large Scale Security Problems

- The Internet Worm
- Newer virus and worm attacks
- Distributed denial of service attacks
- Vulnerabilities in commonly used systems

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Lecture 1
Page 26

The Internet Worm

- Launched in 1988
- A program that spread over the Internet to many sites
- Around 6,000 sites were shut down to get rid of it
- And (apparently) its damage was largely unintentional
- The holes it used have been closed
 - But the basic idea still works

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Lecture 1
Page 27

Virus Attacks

- Multiple new viruses and worms appear every week
- The Prestige virus is a recent example
- Arrives in email, claiming to be photos of the recent wreck of an oil tanker
- If run, alters files and registry of Windows machines
- And mails itself to everyone in Outlook address book (and spreads through IRC)

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Page 28

Distributed Denial of Service Attacks

- Use large number of compromised machines to attack one target
 - By exploiting vulnerabilities
 - Or just generating lots of traffic
- Very common today
- Attacks are increasing in sophistication
- In general form, an extremely hard problem

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Page 29

The DNS DDoS Attack

- Recent attack on the 13 root servers of the DNS system
- Ping flood on all servers
- Interrupted service from 9 of the 13
- But did not interrupt DNS service in any noticeable way

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Page 30

Vulnerabilities in Commonly Used Systems

- 802.11 WEP is fatally flawed
- Vulnerabilities pop up regularly in Windows and Linux
- Many popular applications have vulnerabilities
- Many security systems have vulnerabilities

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Lecture 1
Page 31

Electronic Commerce Attacks

- As Willie Sutton said when asked why he robbed banks,
 - “Because that’s where the money is”
- Increasingly, the money is on the Internet
- Criminals will follow
- Common problems:
 - Credit card number theft
 - Extortion for stolen on-line information
 - Identity theft
 - Manipulation of e-commerce sites

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Page 32

Some Recent Statistics

- From Computer Security Institute/FBI Computer Crime and Security Survey, 2001¹
- 85% of respondents reported breaches
 - 64% reported financial losses
- Total estimated losses by respondents: \$377 million
 - Primarily loss of proprietary info and financial fraud

¹ Survey available at
<http://www.gocsi.com/prelea/000321.html>

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Lecture 1
Page 33

Results of a Recent Experiment

- Blackhole monitoring on a small (8 node) network¹
- Detected 640 **billion** attack attempts over four month period
- At peak of Nimda worm’s attack, 2000 worm probes per **second**

¹ Unpublished research numbers from Farnham Jahanian, U. of Michigan, DARPA FTN PI meeting, January 2002.

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Page 34

But Do We Really Need Computer Security?

- The preceding examples suggest we must have it
- Yet many computers are highly insecure
- Why?
- Ultimately, because many people don’t think they need security
 - Or don’t understand what they need to do to get it

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Lecture 1
Page 35

Why Aren’t All Computer Systems Secure?

- Partly due to hard technical problems
- But also due to cost/benefit issues
- Security costs
- Security usually only pays off when there’s trouble
- And, relatively speaking, the computer/network environment is still fairly benevolent
- Ignorance also plays a role
 - Increasing numbers of users are unsophisticated

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Lecture 1
Page 36

Well, What About Tomorrow?

- Will security become more important?
- Yes!
- Why?
 - More money on the network
 - More sophisticated criminals
 - More leverage from computer attacks
 - More complex systems

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Lecture 1
Page 37

What Are Our Security Goals?

- Confidentiality
 - If it's supposed to be a secret, be careful who hears it
- Integrity
 - Don't let someone change something they shouldn't
- Availability
 - Don't let someone stop others from using services
- Exclusivity
 - Don't let someone use something he shouldn't

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Lecture 1
Page 38

What Are the Threats?

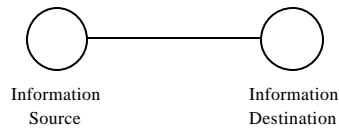
- Theft
- Privacy
- Destruction
- Interruption or interference with computer-controlled services

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Lecture 1
Page 39

Thinking About Threats

- Threats are viewed as types of attacks on normal services
- So, what is normal service?



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Lecture 1
Page 40

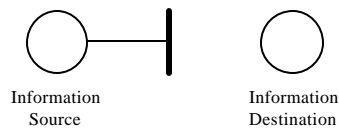
Classification of Threats

- Secrecy
- Integrity
- Availability
- Exclusivity

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Lecture 1
Page 41

Interruption



The information never reaches the destination

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Lecture 1
Page 42

Interruption Threats

- Denial of service
- Prevents source from sending information to receiver
- Or receiver from sending requests to source
- A threat to availability

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Page 43

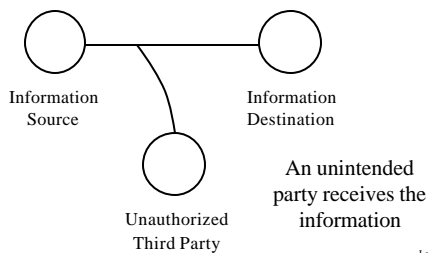
How Do Interruption Threats Occur?

- Destruction of hardware, software, or data
- Interference with a communications channel
- Overloading a shared resource

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Lecture 1
Page 44

Interception



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Page 45

Interception Threats

- Data or services are provided to an unauthorized party
- Either in conjunction with or independent of a legitimate request
- A threat to secrecy
- Also a threat to exclusivity

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Lecture 1
Page 46

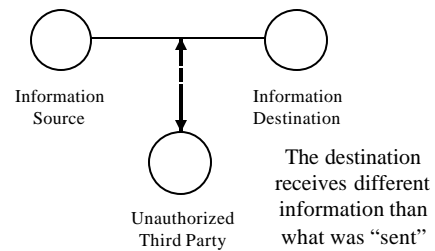
How Do Interception Threats Occur?

- Eavesdropping
- Masquerading
- Break-ins
- Illicit data copying

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Lecture 1
Page 47

Modification



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Lecture 1
Page 48

Modification Threats

- Unauthorized parties modify the data
- Either on the way to the users
- Or permanently at the servers
- A threat to integrity

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Lecture 1
Page 49

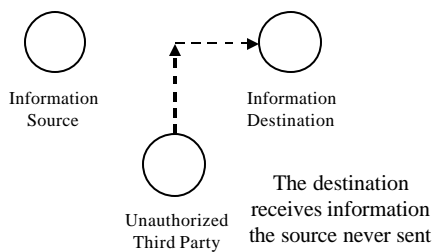
How Do Modification Threats Occur?

- Interception of data requests/replies
- Masquerading
- Break-ins
- Flaws in applications allowing unintended modifications
- Other forms of illicit access to servers and their services

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Lecture 1
Page 50

Fabrication



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Page 51

Fabrication Threats

- Unauthorized parties insert counterfeit objects into the system
- Causing improper changes in data
- Or improper use of system resources
- Or other bad behavior
- A threat to integrity
 - And possibly exclusivity

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Lecture 1
Page 52

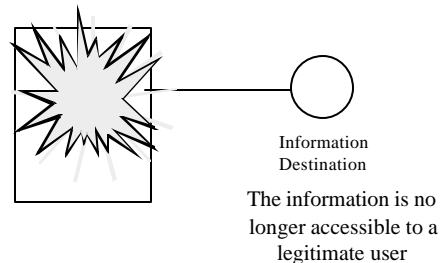
How Do Fabrication Threats Occur?

- Masquerading
- Bypassing protection mechanisms
- Duplication of legitimate requests/responses

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Lecture 1
Page 53

Destruction Threats



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Lecture 1
Page 54

Destruction Threats

- Destroy data, hardware, messages, or software
- Often easier to destroy something than usefully modify it
- Often (but not always) requires physical access

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Lecture 1
Page 35

Active Threats Vs. Passive Threats

- *Passive threats* are forms of eavesdropping
 - No modification, injections of requests, etc.
- *Active threats* are more aggressive
- Passive threats are mostly to secrecy
- Active threats are to all properties

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Lecture 1
Page 36

Social Engineering and Security

- The best computer security practices are easily subverted by bad human practices
 - E.g., giving passwords out over the phone to anyone who asks
- Social engineering attacks tend to be cheap, easy, effective
- So all our work may be for naught

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Lecture 1
Page 37

Social Engineering Example

- Recently, attackers on IRC/IM services have tried this kind of attack:
 - Convince users to manually download dangerous code
 - “You are infected with a virus that lets hackers get into your machine and read ur files, etc. I suggest you to download <malicious URL> and clean ur infected machine. Otherwise you will be banned from <IRC network>.”
 - If you download it, your machine is taken over

¹ More details at
http://www.cert.org/incident_notes/IN-2002-03.html

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Lecture 1
Page 38

Why Isn't Security Easy?

- Security is different than most other problems in CS
- The “universe” we’re working in is much more hostile
- Human opponents seek to outwit us
- Fundamentally, we want to share secrets in a controlled way
 - A classically hard problem in human relations

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Lecture 1
Page 39

What Makes Security Hard?

- You have to get everything right
 - Any mistake is an opportunity for your opponent
- When was the last time you saw a computer system that did everything right?
- So, must we wait for bug-free software to achieve security?

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Lecture 1
Page 40

Security Is Actually Even Harder

- The computer itself isn't the only point of vulnerability
- If the computer security is good enough, the foe will attack:
 - The users
 - The programmers
 - The system administrators
 - Or something you never thought of

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Lecture 1
Page 61

A Further Problem With Security

- Security costs
 - Computing resources
 - People's time and attention
- If people use them badly, most security measures won't do the job
- Security must work 100% effectively
- With 0% overhead or inconvenience or learning

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Lecture 1
Page 62

The Principle of Easiest Penetration

- *An intruder must be expected to use any available means of penetration. This is not necessarily the most obvious means, nor is it necessarily the one against which the most solid defense has been installed.*
- Put another way,
 - The smart opponent attacks you where you're weak, not where you're strong

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Lecture 1
Page 63

But Sometimes Security Isn't That Hard

- The Principle of Adequate Protection:
 - *Computer items must be protected only until they lose their value. They must be protected to a degree consistent with their value.*
- So worthless things need little protection
- And things with timely value need only be protected for a while

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Lecture 1
Page 64

Conclusion

- Security is important
- Security is hard
- A security expert's work is never done
 - At least, not for very long
- Security is full-contact computer science
 - Probably the most adversarial area in CS
- Intensely interesting, intensely difficult, and "the problem" will never be solved

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Lecture 1
Page 65