Network Security: IPsec CS 239 Computer Software March 3, 2004

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IPsec

- Until recently, the IP protocol had no standards for how to apply security
- Encryption and authentication layered on top
 - Or provided through ad hoc extensions
- Increasing security needs mandated a standard method of securing IP traffic

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How Was This Handled?

- The usual way that enhancements to standard Internet protocols are handled
 - -The RFC/IETF mechanism
- Smart people worked out a proposal
- They published the proposal and requested comments
- · Eventually agreement was reached

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IP Security RFCs

- RFC 2401 (originally RFC 1825)
 - -Security Architecture for the Internet Protocol
- RFC 2402 (originally RFC 1826)
 - -IP Authentication Header
- RFC 2406 (originally RFC 1827)
 - -IP Encapsulating Security Payload

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Other Related RFCs

- RFC 1828 IP Authentication Using Keyed MD5
- RFC 1829 The ESP DES-CBC Transform
- RFC 1851 The ESP Triple DES Transform
- RFC 1852 IP Authentication Using Keyed SHA
- RFC 2085 HMAC-MD5 IP Authentication With Replay Prevention
- And many, many others

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RFC 2401

- Defined the basics of security for the Internet Protocol
- Briefly, add per-packet encryption and authentication standards
- Basically, two mechanisms
 - -A way to authenticate IP packets
 - −A way to encrypt IP packets

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What Is Covered

- · Message integrity
- Message authentication
- Message confidentiality

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What Isn't Covered

- Non-repudiation
- · Digital signatures
- Key distribution
- Traffic analysis
- Handling of security associations
- Some of these covered in later RFCs and related standards

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Some Important Terms for IPsec

- Security Association "A set of security information related to a given network connection or set of connections"
 - Basically, a secure channel
- SPI (Security Parameters Index) "An unstructured opaque index which is used in conjunction with the Destination Address to identify a particular Security Association"
 - Basically, a unique identifier

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General Structure of IPsec

- Really designed for end-to-end encryption

 Though gould do link level.
 - Though could do link level
- Designed to operate with either IPv4 or IPv6
- Meant to operate with a variety of different encryption protocols
- And to be neutral to key distribution methods

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What IPsec Requires

- Protocol standards
 - -To allow messages to move securely between nodes
- Supporting mechanisms at hosts running IPsec
- Lots of plug-in stuff to do the cryptographic heavy lifting

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The Protocol Components

- Pretty simple
- Necessary to interoperate with non-IPsec equipment
- So everything important is inside an individual IP packet's payload
- No inter-message components to protocol
 - Though some security modes enforce inter-message invariants

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The Supporting Mechanisms

- Methods of defining security associations
- Databases for keeping track of what's going on with other IPsec nodes
 - To know what processing to apply to outgoing packets
 - To know what processing to apply to incoming packets

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Plug-In Mechanisms

- Designed for high degree of generality
- So easy to plug in:
 - -Different crypto algorithms
 - -Different hashing/signature schemes
 - Different key management mechanisms

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Security Associations

- Groups of entities that legitimately are cooperating in use of IPsec for a particular connection
 - Hosts, applications, gateways, etc.
- Uniquely identified by:
 - Destination address
 - IPsec protocol (to be discussed later)
 - Plus a Security Parameter Index
 - Basically a pseudo-random number

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Creating Security Associations

- Setting them up properly is a major task in itself
- Not covered in basic IPsec RFCs
 - But being heavily studied
- One way
 - Two way traffic requires two Security Associations
- Sometimes, single packet goes through multiple SAs

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New IPSEC Protocols

- The RFCs define two new protocols
 - -Authentication Header
 - -Encapsulating Security Payload
- Part of the identification of an SA
- These in turn require special headers
- Can be used together

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Authentication Header Protocol

- AH
- Provides integrity and authentication
 - Not confidentiality
- The associated header is calculated on payload plus most IP header fields
 - Except those that change in transit
 - So both data and headers are authenticated

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Authentication and Backwards Compatibility

- The authentication header is carried in the packet payload
- Non-participating routers can ignore it
- Participating routers know its payload location and can extract and check it as necessary

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What's In the Authentication Header?

8 bits8 bits16 bitsNext
HeaderLengthRESERVED

Security Parameters Index

Sequence Number Field

Authentication Data (variable number of 32-bit words)

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Authentication Header Fields

- Next header identifies the next header in the packet
 - Might be unrelated to IPsec
- Length is length of this header's Authentication Data in words (minus two)
- Reserved is, well, reserved
- SPI identifies the Security Association
- Sequence Number Field monotonically increasing counter value (for each SA)
- Authentication data is the actual "signature"

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Creating the AH

- Sending site increments per-SA counter and inserts into packet
- Then computes hash
 - -Using algorithm specified for SA
 - Based on packet payload, AH header fields, and unchanging or predictable IP header fields

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Using the AH

- At receiving site, based on SA, extract AH from packet
- Check that sequence number is higher
 - Optional at this end
- Compute hash on same fields as sender did
- Check if sent hash matches locally computed hash

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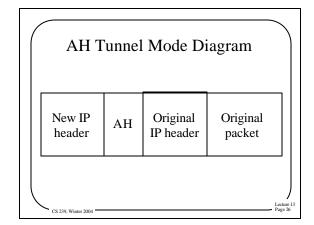
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Different AH Modes

- Transport mode
 - -Slip the AH between IP header and transport header
- Tunnel mode
 - -Put AH in front of entire packet
 - -Put new IP header in front of AH

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AH Transport Mode Diagram IPv4 AH Normal Packet Payload CS 259, Winter 2004 Lecture 13 Page 25



Encapsulating Security Payload (ESP) Protocol

- Encrypt the data and place it within the ESP
- The ESP has normal IP headers
- Can be used to encrypt just the payload of the packet
- Or the entire IP packet

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ESP Modes

- · Transport mode
 - Encrypt just the transport -level data in the original packet
 - No IP headers encrypted
- · Tunnel mode
 - Original IP datagram is encrypted and placed in
 - Unencrypted headers wrapped around ESP

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What's in the ESP Header?

8 bits

8 bits

16 bits

Security Parameters Index

Sequence Number

Payload Data (variable length)

Padding Pad Length Next Hdr

Authentication Data (variable number of 32-bit words)

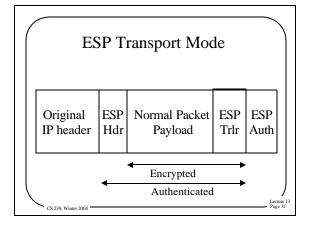
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ESP in Transport Mode

- Extract the transport-layer frame
 - -E.g., TCP, UDP, etc.
- Encapsulate it in an ESP
- Encrypt it
- The encrypted data is now the last payload of a cleartext IP datagram

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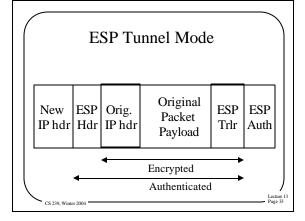


Using ESP in Tunnel Mode

- Encrypt the IP datagram
 - -The entire datagram
- Encapsulate it in a cleartext IP datagram
- Routers not understanding IPsec can still handle it
- Receiver reverses the process

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What's the Status of IPsec?

- The standard is done
- Widely implemented and used
 - In both Unix and Windows products
- The architecture doesn't require everyone to use it
- Generally considered to be a successful extension to IP

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What More Is Needed?

- Key distribution
 - -E.g., IKE
- · Security association handling
 - -Also dealt with by IKE
- Implementations of IPsec and IKE are freely available
- More work on broadcast/multicast use

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IPsec and the AES Ciphers

- RFC 3602 on using AES in IPsec recently accepted as standard
 - Actually only covers CBC mode
 - But much of content is relevant to any AES mode
- Further drafts looking at different modes/aspects of AES
- Expected that AES will become default for ESP in IPsec

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