

More on Cryptography  
CS 236  
On-Line MS Program  
Networks and Systems Security  
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# Outline

- Desirable characteristics of ciphers
- Stream and block ciphers
- Cryptographic modes
- Uses of cryptography
- Symmetric and asymmetric cryptography
- Digital signatures

## Desirable Characteristics of Ciphers

- Well matched to requirements of application
  - Amount of secrecy required should match labor to achieve it
- Freedom from complexity
  - The more complex algorithms or key choices are, the worse

# More Characteristics

- Simplicity of implementation
  - Seemingly more important for hand ciphering
  - But relates to probability of errors in computer implementations
- Errors should not propagate

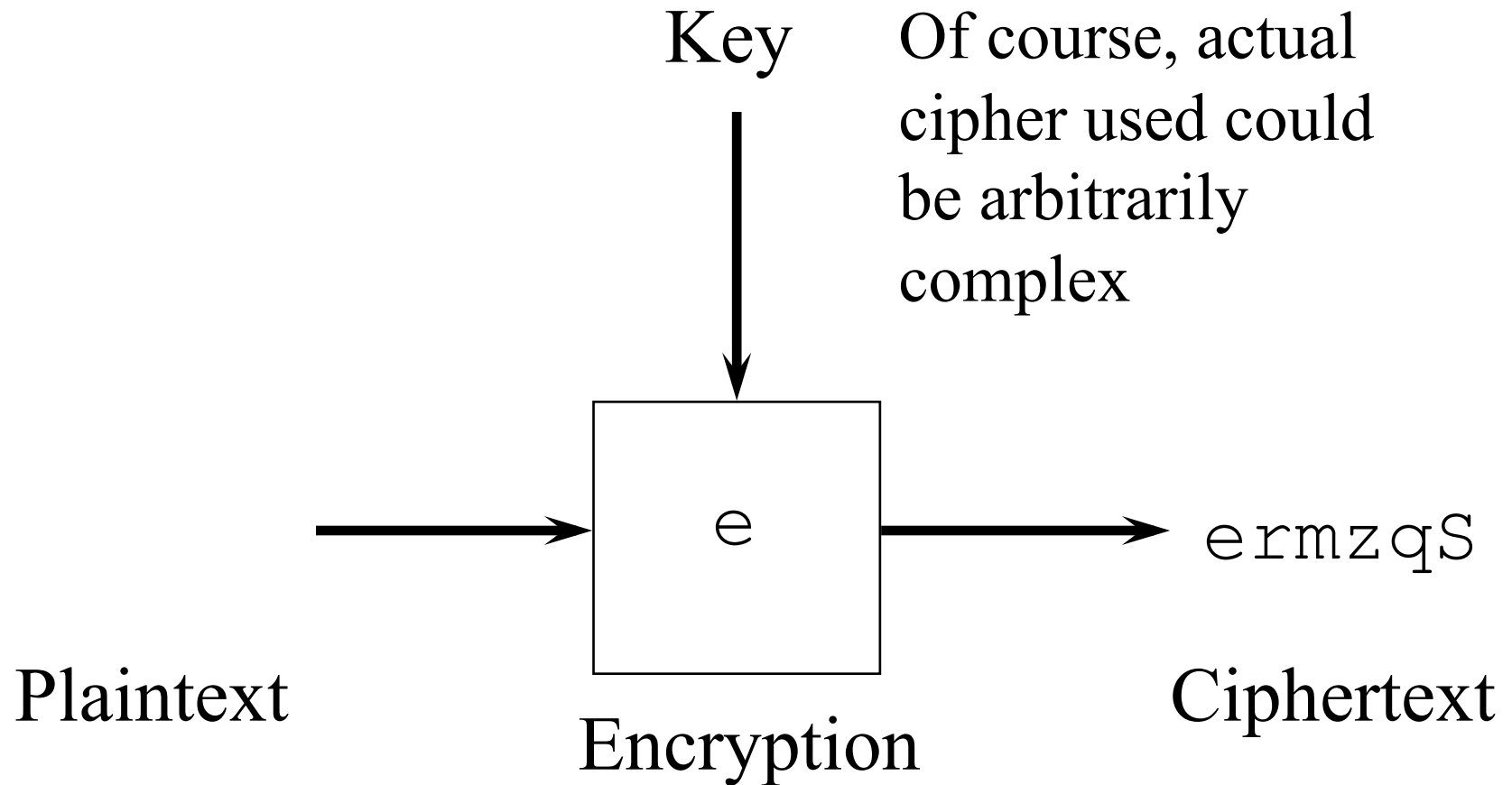
# Yet More Characteristics

- Ciphertext size should be same as plaintext size
- Encryption should maximize *confusion*
  - Relation between plaintext and ciphertext should be complex
- Encryption should maximize *diffusion*
  - Plaintext information should be distributed throughout ciphertext

# Stream and Block Ciphers

- Stream ciphers convert one symbol of plaintext immediately into one symbol of ciphertext
- Block ciphers work on a given sized chunk of data at a time

# Stream Ciphers



# Advantages of Stream Ciphers

- + Speed of encryption and decryption
  - Each symbol encrypted as soon as it's available
- + Low error propagation
  - Errors affect only the symbol where the error occurred
    - Depending on *cryptographic mode*



# Disadvantages of Stream Ciphers

- Low diffusion
  - Each symbol separately encrypted
  - Each ciphertext symbol only contains information about one plaintext symbol
- Susceptible to insertions and modifications
- Not good match for many common uses of cryptography
- Some disadvantages can be mitigated by use of proper cryptographic mode

# Sample Stream Cipher: RC4

- Creates a changing key stream
  - Supposedly unpredictable
- XOR the next byte of the key stream with the next byte of text to encrypt
- XOR ciphertext byte with same key stream byte to decrypt
- Alter your key stream as you go along

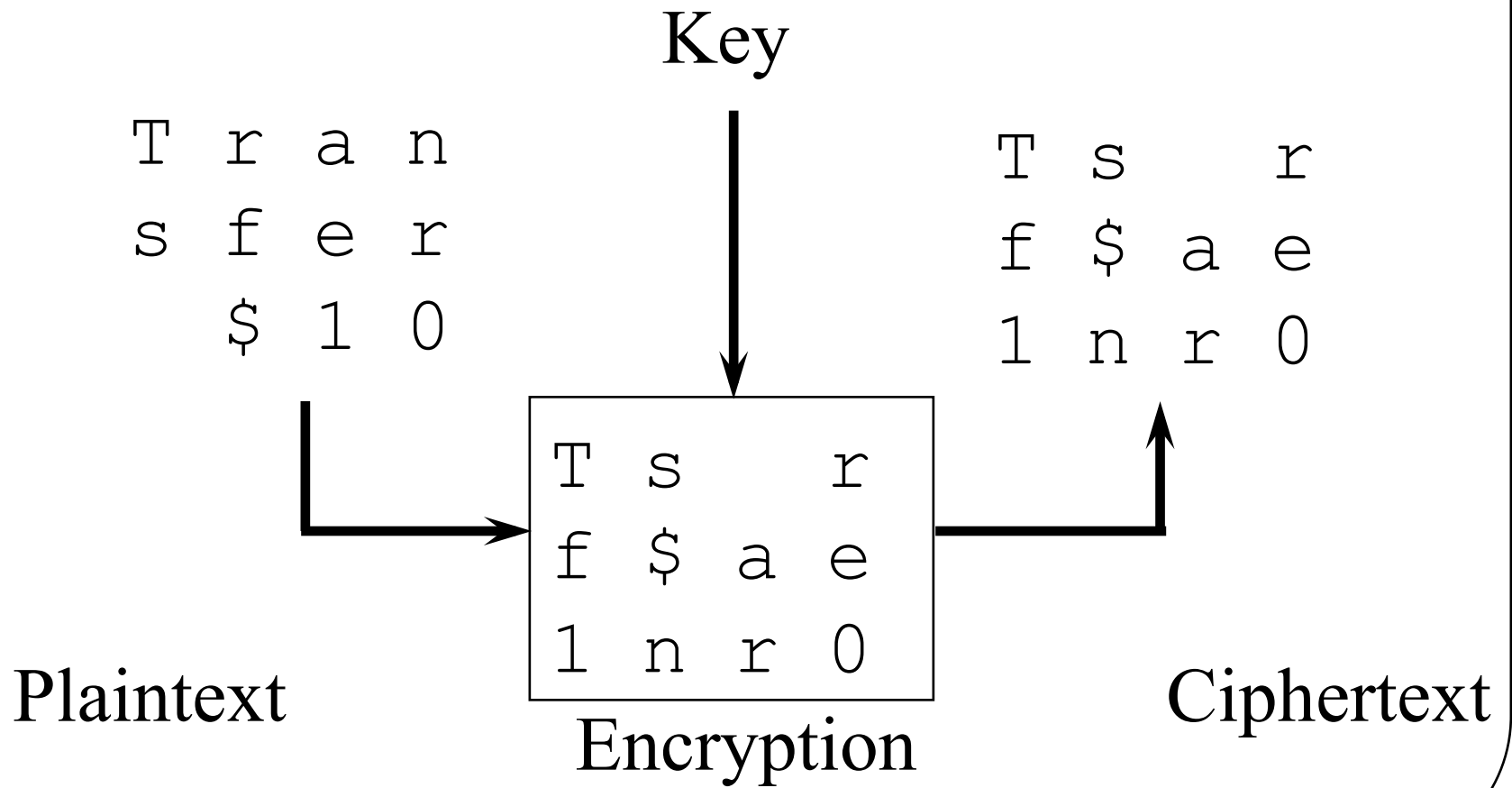
# Creating an RC4 Key

- Fill an 256 byte array with 0-255
- Choose a key of 1-255 bytes
- Fill a second array with the key
  - Size of array depends on the key
- Use a simple operation based on the key to swap around bytes in the first array
- That produces the key stream you'll use
- Swap two array bytes each time you encrypt

# Characteristics of RC4

- Around 10x faster than DES
- Significant cryptographic weakness in its initial key stream
  - Fixable by dropping the first few hundred of the keys
- Easy to use it wrong
  - Key reuse is a serious problem

# Block Ciphers



# Advantages of Block Ciphers

## + Good diffusion

- Easier to make a set of encrypted characters depend on each other

## + Immunity to insertions

- Encrypted text arrives in known lengths

Most common Internet crypto done with block ciphers

# Disadvantages of Block Ciphers

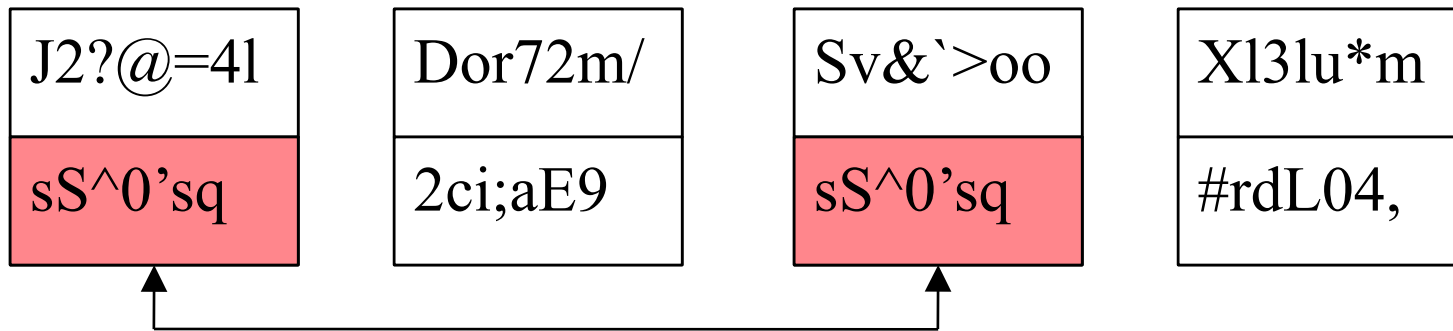
- Slower
  - Need to wait for block of data before encryption/decryption starts
- Worse error propagation
  - Errors affect entire blocks

# Cryptographic Modes

- Let's say you have a bunch of data to encrypt
  - Using the same cipher and key
- How do you encrypt the entire set of data?
  - Given block ciphers have limited block size
  - And stream ciphers just keep going



# The Basic Situation



Let's say our block cipher has a block size of 7 characters and we use the same key for all

Now let's encrypt

There's something odd here . . .

*Is this good?*

*Why did it happen?*

# Another Problem With This Approach

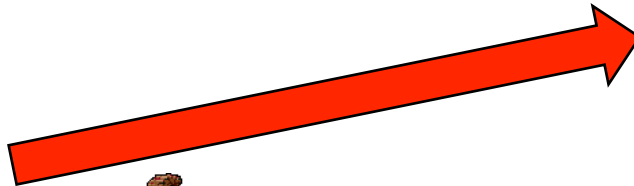
What if these are transmissions representing deposits into bank accounts?



Xl3lu*m
#rdL04,

Dor72m/
2ci;aE9

## Insertion Attack!



1840326	450
2201568	5000
3370259	8900
5610993	<b>1579</b>
6840924	2725
8436018	10

What if account 5610993 belongs to him?

So far, so good . . .

## What Caused the Problems?

- Each block of data was independently encrypted
  - With the same key
- So two blocks with identical plaintext encrypt to the same ciphertext
- Not usually a good thing
- We used the wrong *cryptographic mode*
  - Electronic Codebook (ECB) Mode

# Cryptographic Modes

- A cryptographic mode is a way of applying a particular cipher
  - Block or stream
- The same cipher can be used in different modes
  - But other things are altered a bit
- A cryptographic mode is a combination of cipher, key, and feedback
  - Plus some simple operations

## So What Mode Should We Have Used?

- Cipher Block Chaining (CBC) mode might be better
- Ties together a group of related encrypted blocks
- Hides that two blocks are identical
- Foils insertion attacks

# Cipher Block Chaining Mode

- Adds feedback into encryption process
- The encrypted version of the previous block is used to encrypt this block
- For block  $X+1$ , XOR the plaintext with the ciphertext of block  $X$ 
  - Then encrypt the result
- Each block's encryption depends on all previous blocks' contents
- Decryption is similar

# What About the First Block?

- If we send the same first block in two messages with the same key,
  - Won't it be encrypted the same way?
- Might easily happen with message headers or standardized file formats
- CBC as described would encrypt the first block of the same message sent twice the same way both times

# Initialization Vectors

- A technique used with CBC
  - And other crypto modes
  - Abbreviated IV
- Ensures that encryption results are always unique
  - Even for duplicate message using the same key
- XOR a random string with the first block
  - $plaintext \oplus IV$
  - Then do CBC for subsequent blocks



# Encrypting With An IV

First block of message

1	1	0	1	0	0	0	1
---	---	---	---	---	---	---	---

Initialization vector

0	1	0	0	1	1	0	0
---	---	---	---	---	---	---	---

XOR IV and message

0	0	1	1	0	1	1	1
---	---	---	---	---	---	---	---

Encrypt msg and send  
IV plus message

Second block of message

0	0	0	1	1	0	0	0
---	---	---	---	---	---	---	---

Use previous msg for CBC

Apply CBC

1	0	0	1	1	1	1	0
---	---	---	---	---	---	---	---

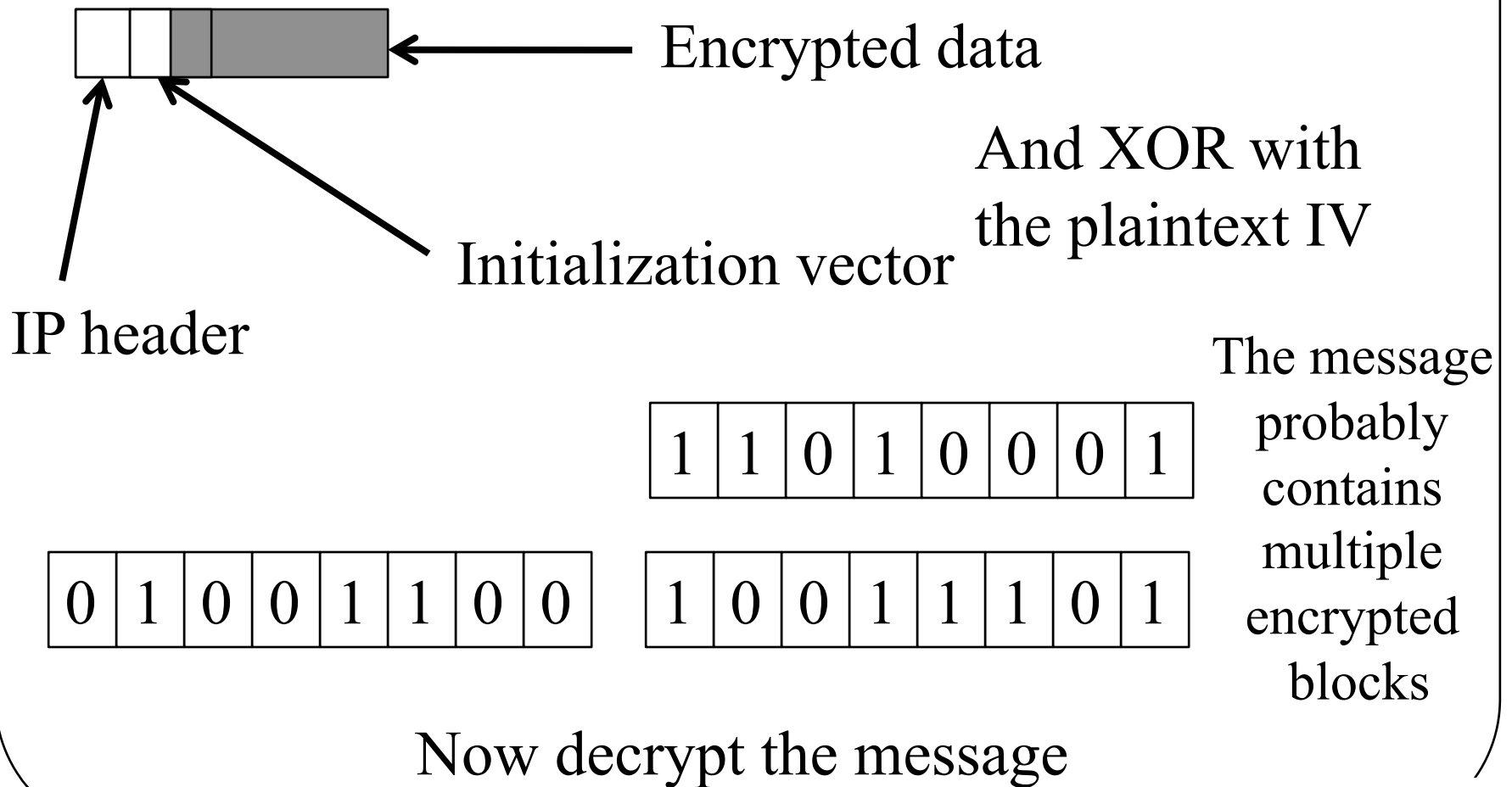
Encrypt and send second  
block of msg

No need to also send 1<sup>st</sup> block again

# How To Decrypt With Initialization Vectors?

- First block received decrypts to
$$P = \textit{plaintext} \oplus IV$$
- $\textit{plaintext} = P \oplus IV$
- No problem if receiver knows  $IV$ 
  - Typically,  $IV$  is sent in the message
- Subsequent blocks use standard CBC
  - So can be decrypted that way

# An Example of IV Decryption



# For Subsequent Blocks



Use previous ciphertext  
block instead of IV  
And XOR with the  
previous ciphertext block

0	0	0	1	1	0	0	0
---	---	---	---	---	---	---	---

0	0	1	1	0	1	1	1
---	---	---	---	---	---	---	---

1	1	0	0	0	0	1	1
---	---	---	---	---	---	---	---

Now decrypt the message

# Some Important Crypto Modes

- Electronic codebook mode (ECB)
- Cipher block chaining mode (CBC)
- Cipher-feedback mode (CFB) and Output-feedback mode (OFB)

Both convert block to stream cipher