

Secure Programming  
CS 236  
On-Line MS Program  
Networks and Systems Security  
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# Outline

- Introduction
- Principles for secure software
- Choosing technologies
- Major problem areas
- Evaluating program security

# Introduction

- How do you write secure software?
- Basically, define security goals
- And use techniques that are likely to achieve them
- Ideally, part of the whole process of software development
  - Not just some tricks programmers use

# Designing for Security

- Often developers design for functionality
  - “We’ll add security later”
- Security retrofits have a terrible reputation
  - Insecure designs offer too many attack opportunities
- Designing security from the beginning works better

## For Example,

- Windows 95 and its descendants
- Not designed with security in mind
- Security professionals assume any networked Windows 95 machine can be hacked
  - Despite later security retrofits

# Defining Security Goals

- Think about which security properties are relevant to your software
  - Does it need limited access?
  - Privacy issues?
  - Is availability important?
- And the way it interacts with your environment
  - Even if it doesn't care about security, what about the system it runs on?

# Security and Other Goals

- Security is never the only goal of a piece of software
- Usually not the primary goal
- Generally, secure software that doesn't meet its other goals is a failure
- Consider the degree of security required as an issue of *risk*

# Managing Software Security Risk

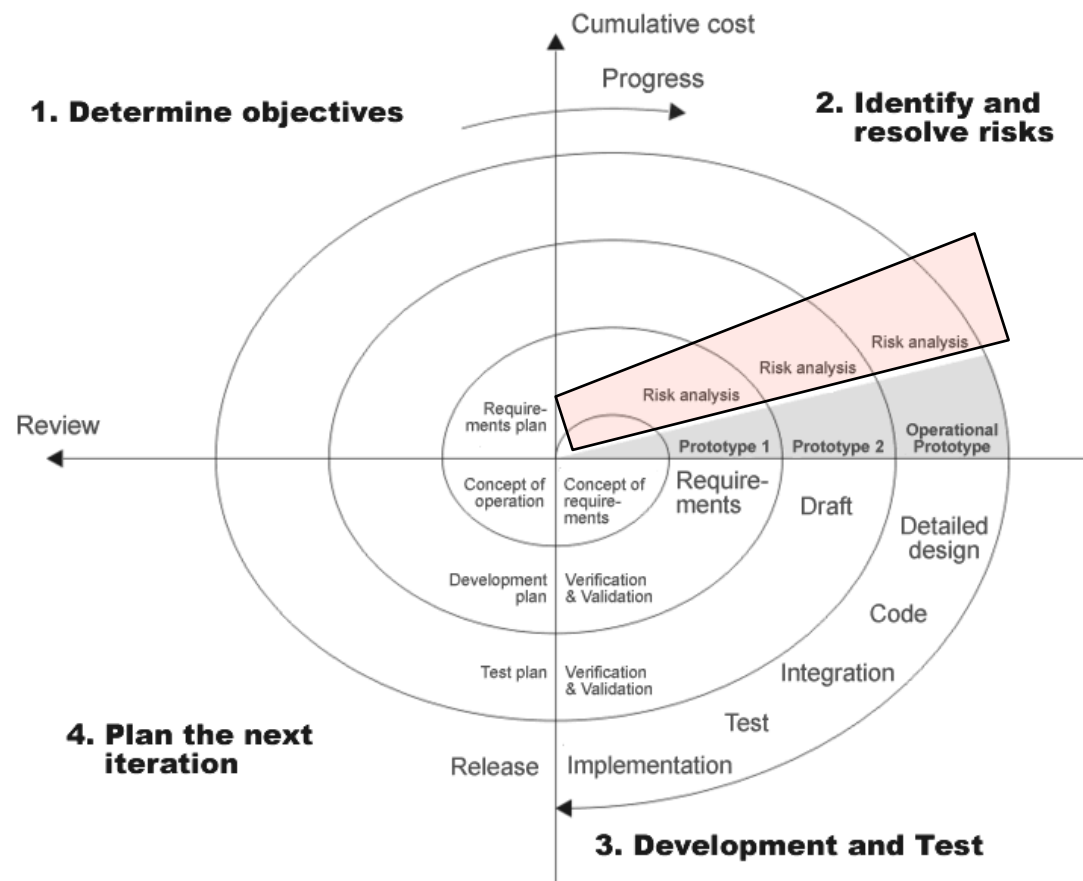
- How much risk can this software tolerate?
- What compromises can you make to minimize that risk?
  - Often other goals conflict with security
  - E.g., should my program be more usable or require strong authentication?
- Considering tradeoffs in terms of risks can clarify what you need to do



# Risk Management and Software Development

- Should consider security risk as part of your software development model
- E.g., in spiral model, add security risk analysis phase to the area of spiral where you evaluate alternatives
- Considering security and risks early can avoid pitfalls later
- Returning to risk when refining is necessary

# Incorporating Security Into Spiral Model of SW Development



Include security in the risks you consider

At all passes through the spiral

# But How Do I Determine Risk?

- When you're just thinking about a big new program, how can you know about its risks?
- Well, do the best you can
  - Apply your knowledge and experience
  - Really think about the issues and problems
  - Use a few principles and tools we'll discuss
- That puts you ahead of 95% of all developers
- You can't possibly get it all right, but any attention to risk is better than none

# Design and Security Experts

- Someone on a software development team should understand security
  - The more they understand it, the better
  - Ideally, someone on team should have explicit security responsibility
- Experts should be involved in all phases
  - Starting from design