# Introduction to Cryptography CS 136 <br> Computer Security <br> Peter Reiher <br> October 9, 2014 

## Outline

- What is data encryption?
- Cryptanalysis
- Basic encryption methods
- Substitution ciphers
-Permutation ciphers


## Introduction to Encryption

- Much of computer security is about keeping secrets
- One method is to make the secret hard for others to read
- While (usually) making it simple for authorized parties to read


## Encryption

- Encryption is the process of hiding information in plain sight
- Transform the secret data into something else
- Even if the attacker can see the transformed data, he can't understand the underlying secret


## Encryption and Data Transformations

- Encryption is all about transforming the data
- One bit or byte pattern is transformed to another bit or byte pattern
- Usually in a reversible way


## Encryption Terminology

- Encryption is typically described in terms of sending a message
- Though it's used for many other purposes
- The sender is $S$
- The receiver is $R$
- And the attacker is $O$


## More Terminology

- Encryption is the process of making message unreadable/unalterable by $O$
- Decryption is the process of making the encrypted message readable by $R$
- A system performing these transformations is a cryptosystem
- Rules for transformation sometimes called a cipher


## Plaintext and Ciphertext

- Plaintext is the original form of the message (often referred to as $P$ )

```
Transfer
\(\$ 100\) to my
savings account
```

- Ciphertext is the encrypted form of the message (often referred

Sqzmredq
\#099 sn lx
rzuhmfr
z.b.bntms to as $C$ )

## Very Basics of Encryption Algorithms

- Most algorithms use a key to perform encryption and decryption
- Referred to as $K$
- The key is a secret
- Without the key, decryption is hard
- With the key, decryption is easy


## Terminology for Encryption Algorithms

- The encryption algorithm is referred to as E()
- $C=E(K, P)$
- The decryption algorithm is referred to as D()
- Sometimes the same algorithm as $E()$
- The decryption algorithm also has a key


## Symmetric and Asymmetric Encryption Systems

- Symmetric systems use the same keys for E and D :

$$
P=D(K, C)
$$

Expanding, $P=D(K, E(K, P))$

- Asymmetric systems use different keys for E and D:

$$
\begin{aligned}
& C=E\left(K_{E}, P\right) \\
& P=D\left(K_{D}, C\right)
\end{aligned}
$$

## Characteristics of Keyed Encryption Systems

- If you change only the key, a given plaintext encrypts to a different ciphertext -Same applies to decryption
- Decryption should be hard without knowing the key


## Cryptanalysis

- The process of trying to break a cryptosystem
- Finding the meaning of an encrypted message without being given the key
- To build a strong cryptosystem, you must understand cryptanalysis


## Forms of Cryptanalysis

- Analyze an encrypted message and deduce its contents
- Analyze one or more encrypted messages to find a common key
- Analyze a cryptosystem to find a fundamental flaw


## Breaking Cryptosystems

- Most cryptosystems are breakable
- Some just cost more to break than others
- The job of the cryptosystem designer is to make the cost infeasible
-Or incommensurate with the benefit extracted


## Types of Attacks on Cryptosystems

- Ciphertext only
- Known plaintext
- Chosen plaintext
-Differential cryptanalysis
- Algorithm and ciphertext - Timing attacks
- In many cases, the intent is to guess the key


## Ciphertext Only

- No a priore knowledge of plaintext
- Or details of algorithm
- Must work with probability distributions, patterns of common characters, etc.
- Hardest type of attack


## Known Plaintext

- Full or partial
- Cryptanalyst has matching sample of ciphertext and plaintext
- Or may know something about what ciphertext represents
-E.g., an IP packet with its headers


## Chosen Plaintext

- Cryptanalyst can submit chosen samples of plaintext to the cryptosystem
- And recover the resulting ciphertext
- Clever choices of plaintext may reveal many details
- Differential cryptanalysis iteratively uses varying plaintexts to break the cryptosystem
- By observing effects of controlled changes in the offered plaintext


## Algorithm and Ciphertext

- Cryptanalyst knows the algorithm and has a sample of ciphertext
- But not the key, and cannot get any more similar ciphertext
- Can use "exhaustive" runs of algorithm against guesses at plaintext
- Password guessers often work this way
- Brute force attacks - try every possible key to see which one works


## Timing Attacks

- Usually assume knowledge of algorithm
- And ability to watch algorithm encrypting/ decrypting
- Some algorithms perform different operations based on key values
- Watch timing to try to deduce keys
- Successful against some smart card crypto
- Similarly, observe power use by hardware while it is performing cryptography


## Basic Encryption Methods

- Substitutions
-Monoalphabetic
-Polyalphabetic
- Permutations


## Substitution Ciphers

- Substitute one or more characters in a message with one or more different characters
- Using some set of rules
- Decryption is performed by reversing the substitutions


## Example of a Simple Substitution Cipher

## How did this transformation happen?

| Sqzmredq |
| :--- |
| \#099 sn lx |
| rzuhmfr |
| zbbntms |



Every letter was changed to the "next lower" letter

## Caesar Ciphers

- A simple substitution cipher like the previous example - Supposedly invented by Julius Caesar
- Translate each letter a fixed number of positions in the alphabet
- Reverse by translating in opposite direction


## Is the Caesar Cipher a Good Cipher?

- Well, it worked great 2000 years ago
- It's simple, but
- It's simple
- Fails to conceal many important characteristics of the message
- Which makes cryptanalysis easier
- Limited number of useful keys


## How Would Cryptanalysis Attack a Caesar Cipher?

- Letter frequencies
- In English (and other alphabetic languages), some letters occur more frequently than others
- Caesar ciphers translate all occurrences of a given plaintext letter into the same ciphertext letter
- All you need is the offset


## More On Frequency Distributions

- In most languages, some letters used more than others
- In English, "e," "t," and "s" are common
- True even in non-natural languages
- Certain characters appear frequently in C code
- Zero appears often in numeric data


## Cryptanalysis and Frequency Distribution

- If you know what kind of data was encrypted, you can (often) use frequency distributions to break it
- Especially for Caesar ciphers
- And other simple substitution-based encryption algorithms


## Breaking Caesar Ciphers

- Identify (or guess) the kind of data
- Count frequency of each encrypted symbol
- Match to observed frequencies of unencrypted symbols in similar plaintext
- Provides probable mapping of cipher
- The more ciphertext available, the more reliable this technique


## Example

- With ciphertext "Sqzmredq \#099 sn lx rzuhmfr zbbntms"
- Frequencies -

| a | 0 | b | 2 | c | 0 | d | 1 | e | 1 |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :---: | :---: | :---: | :---: |
| f | 1 | $\mid$ | g | 0 | h | 1 | i | 0 | j | 0 |
| k | 0 | $\mid$ | 1 | 1 | m | 3 | n | 2 | o | 0 |
| p | 0 | q | 2 | r | 3 | s | 3 | t | 1 |  |
| u | 1 | V | 0 | w | 0 | x | 1 | y | 0 |  |
| z | 3 |  |  |  |  |  |  |  |  |  |

## Applying Frequencies To Our Example



- The most common English letters are typically "e," "t," "a," "o," and "s"
- Four out of five of the common English letters in the plaintext map to these letters


## Cracking the Caesar Cipher

- Since all substitutions are offset by the same amount, just need to figure out how much
- How about +1 ?
- That would only work for $\mathrm{a}=>\mathrm{b}$
- How about -1 ?
- That would work for $\mathrm{t}=>\mathrm{s}, \mathrm{a}=>\mathrm{z}, \mathrm{o}=>\mathrm{n}$, and $\mathrm{s}=>\mathrm{r}$
- Try it on the whole message and see if it looks good


## More Complex Substitutions

- Monoalphabetic substitutions
- Each plaintext letter maps to a single, unique ciphertext letter
- Any mapping is permitted
- Key can provide method of determining the mapping
-Key could be the mapping


## Are These Monoalphabetic Ciphers Better?

- Only a little
- Finding the mapping for one character doesn't give you all mappings
- But the same simple techniques can be used to find the other mappings
- Generally insufficient for anything serious


## Codes and Monoalphabetic Ciphers

- Codes are sometimes considered different than ciphers
- A series of important words or phrases are replaced with meaningless words or phrases
- E.g., "Transfer $\$ 100$ to my savings account" becomes
-"The hawk flies at midnight"


## Are Codes More Secure?

- Frequency attacks based on letters don't work
- But frequency attacks based on phrases may
- And other tricks may cause problems
- In some ways, just a limited form of substitution cipher
- Weakness based on need for codebook
- Can your codebook contain all message components?


## Superencipherment

- First translate message using a code book
- Then encipher the result
- If opponent can't break the cipher, great
- If he can, he still has to break the code
- Depending on several factors, may (or may not) be better than just a cipher
- Popular during WWII (but the Allies still read Japan's and Germany's messages)


## Polyalphabetic Ciphers

- Ciphers that don't always translate a given plaintext character into the same ciphertext character
- For example, use different substitutions for odd and even positions


## Example of Simple Polyalphabetic Cipher

- Move one character "up" in even positions, one character "down" in odd positions
- Note that same character translates to different characters in some cases

```
Transfer
$100 to my
savings
account
S&*orgds
%019 sp nx
tbujjmhr
zdbptos
```


## Are Polyalphabetic Ciphers Better?

- Depends on how easy it is to determine the pattern of substitutions
- If it's easy, then you've gained little


## Cryptanalysis of Our Example

- Consider all even characters as one set
- And all odd characters as another set
- Apply basic cryptanalysis to each set
- The transformations fall out easily
- How did you know to do that?
- You guessed
- Might require several guesses to find the right pattern


## How About For More Complex Patterns?

- Good if the attacker doesn't know the choices of which characters get transformed which way
- Attempt to hide patterns well
- But known methods still exist for breaking them


## Methods of Attacking Polyalphabetic Ciphers

- Kasiski method tries to find repetitions of the encryption pattern
- Index of coincidence predicts the number of alphabets used to perform the encryption
- Both require lots of ciphertext


## How Does the Cryptanalyst "Know" When He's Succeeded?

- Every key translates a message into something
- If a cryptanalyst thinks he's got the right key, how can he be sure?
- Usually because he doesn't get garbage when he tries it
- He almost certainly will get garbage from any other key
- Why?


## Consider A Caesar Cipher

- There are 25 useful keys (in English)
- The right one will clearly yield meaningful text
- What's the chances that any of the other 24 will?
-Pretty poor
- So if the decrypted text makes sense, you've got the key


## The More General Case

- Let's say the message is $N$ bits long
- So there are $2^{N}$ possible messages
- But many of those make no sense
- Let's say the key is $m$ bits long ( $m \ll N$ )
- So there are $2^{m}$ keys
- So each $N$ bit encrypted message could be decrypted $2^{m}$ ways
- But that leaves $2^{N-m}$ possible messages it couldn't be


## Why Does That Help?

- What if only only $2^{k}$ of the possible messages make sense?
$-2^{k} \ll 2^{N}$
- That would be the case if the message was English text, e.g.
- Assuming everything is random (and a good encryption algorithm tries to be)
- For each wrong key, the chance it decrypts to something sensible is around $2^{k} / 2^{N}=1 / 2^{N-k}$
- The chance any of the other m - 1 keys give sensible output is thus $\left(2^{m}-1\right)^{*} 1 / 2^{N-k} \sim=1 / 2^{N-k+m}$


## The Unbreakable Cipher

- There is a "perfect" substitution cipher
- One that is theoretically (and practically) unbreakable without the key
- And you can't guess the key
-If the key was chosen in the right way...


## One-Time Pads

- Essentially, use a new substitution alphabet for every character
- Substitution alphabets chosen purely at random
- These constitute the key
- Provably unbreakable without knowing this key


## Example of One Time Pads

- Usually explained with bits, not characters
- We shall use a highly complex cryptographic transformation:
-XOR
- And a three bit message
-010


## One Time Pads at Work



Flip some coins to get random

Apply our sophisticated cryptographic algorithm
numbers

| 0 | 0 | 1 |
| :--- | :--- | :--- |



We now have an unbreakable cryptographic message

## What's So Secure About That?

- Any key was equally likely
- Any plaintext could have produced this message with one of those keys
- Let's look at our example more closely


## Why Is the Message Secure?

Let's say there are only two possible meaningful messages

Could the message decrypt to either or both of these?

There's a key that works for each And they're
equally likely And they're
equally likely




## Security of One-Time Pads

- If the key is truly random, provable that it can't be broken without the key
- But there are problems
- Need one bit of key per bit of message
- Key distribution is painful
- Synchronization of keys is vital
- A good random number generator is hard to find


## One-Time Pads and Cryptographic Snake Oil

- Companies regularly claim they have "unbreakable" cryptography
- Usually based on one-time pads
- But typically misused
- Pads distributed with some other crypto mechanism
- Pads generated with non-random process
- Pads reused


## Permutation Ciphers

- Instead of substituting different characters, scramble up the existing characters
- Use algorithm based on the key to control how they're scrambled
- Decryption uses key to unscramble


## Characteristics of Permutation Ciphers

- Doesn't change the characters in the message
- Just where they occur
- Thus, character frequency analysis doesn't help cryptanalyst


## Columnar Transpositions

- Write the message characters in a series of columns
- Copy from top to bottom of first column, then second, etc.


## Example of Columnar Substitution

## How did this transformation happen?

|  | $r$ | a |  | s |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| e | r |  |  | 1 | 0 |
| $10$ |  | t |  |  |  |
| y |  | $s$ |  | $\checkmark$ | 1 |
| $\mathrm{n}$ | 9 | s |  | a | c |
|  | - | u |  |  |  |



Looks a lot more cryptic written this way:
Te0yncrr goa tssun\$oa ns1 vatf0mic

## Attacking Columnar Transformations

- The trick is figuring out how many columns were used
- Use information about digrams, trigrams, and other patterns
- Digrams are pairs of letters that frequently occur together ("re", "th", "en", e.g.)
- For each possibility, check digram frequency


## For Example,


In our case, the presence of dollar signs and numerals in the text is suspicious

Maybe they belong together?
Umm, maybe there's 6 columns?

## Double Transpositions

- Do it twice
- Using different numbers of columns
- How do you break it?
- Find pairs of letters that probably appeared together in the plaintext
- Figure out what transformations would put them in their positions in the ciphertext
- Can transform more than twice, if you want


## Generalized Transpositions

- Any algorithm can be used to scramble the text
- Usually somehow controlled by a key
- Generality of possible transpositions makes cryptanalysis harder


## Which Is Better, Transposition or Substitution?

- Well, neither, really
- Strong modern ciphers tend to use both
- Transposition scrambles text patterns
- Substitution hides underlying text characters/bits
- Combining them can achieve both effects - If you do it right . . .


## Quantum Cryptography

- Using quantum mechanics to perform crypto
- Mostly for key exchange
- Rely on quantum indeterminacy or quantum entanglement
- Existing implementations rely on assumptions
- Quantum hacks have attacked those assumptions
- Not ready for real-world use, yet
- Quantum computing (to attack crypto) even further off

